



Lord Strathcona Cup
Saturday, September 5th, 2020

3 Eligibility

3.7 Participants MUST identify to the Race Committee boat prior to starting.

10 The course

Course to be finalized at the skipper's meeting:

Course #1 (see included chart)

- 1) Start between the Committee Boat and an orange race mark in the vicinity of AD 15
- 2) Respect the GUT (pass between AD 18 and Val)
- 3) AD 28 to Port
- 4) Respect the Windmill Point Channel (AE 16 to AE 4)
- 5) AE 2 to starboard
- 6) A 38 to starboard
- 7) BEA B to port (near Beauharnois locks)
- 8) Alternate finish between the RC Boat and an orange race mark in the vicinity of AC 59
- 9) Respect the "Z" Channel: AC 59 to AC 45, LAC B to port and AD 1 to DOR A
- 10) Finish between the Committee Boat and an orange race mark in the vicinity of AS 15

Course #2 (see included chart)

- 1) Start between the Committee Boat and an orange race mark in the vicinity of AC 59 (just before entering the main seaway)
- 2) BEA B to port (near Beauharnois locks)
- 3) A 38 to port
- 4) AE 2 to port
- 5) Respect the Windmill Point Channel (AE 4 to AE 16)
- 6) AD 28 to starboard
- 7) Respect the GUT (pass between AD 18 and Val)
- 8) AD 15 to starboard
- 9) Finish between the Committee Boat and an orange race mark in the vicinity of AS 15

16 Time Limits

16.2 There is a six hour time limit for the first boat to cross the finish line. Boats failing to finish within 120 minutes after the first boat finishes will be scored DNF. This changes RRS rule 35